



Kaci Smith

Motion Graphics | Visual Effects

thekacismith.com
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503-860-5835

Software

After Effects
Illustrator
Photoshop
InDesign

Mocha
Encore
Premiere
Media Encoder

Maya
Nuke
Cinema 4D
Final Cut

ProTools
Microsoft Office
Mac OS
Windows OS

Technical Skills

Motion Graphics
Editing
Compositing
Color Correction
Sound Design

3D Modeling
Photo Retouching
Matte Painting
Digital Paint
Rotoscope

Professional Skills

Customer Relations
Time Management
Organization
Team Leadership
Time Sufficiency

Self Motivation
Problem Solving
Sales

Experience

Freelance Artist

Misc. Studios

January 2013-Present

- I work alongside companies such as R/West, Smartfish, and Funnelbox to produce high quality assets for companies such as Intel, Ron Tonkin, Tempurpedic and more
- I do various projects including Motion Graphics, basic compositing and screen replacements, animation of explainer videos, editing and sound design

Roto/Paint Artist

LAIKA Studios

January 2015-June 2017

- Created mattes that reflect the motion of an object or character over a series of frames
- Used Silhouette and Nuke to paint unwanted artifacts from shots within a scene
- Tweaked and offset stereoscopic settings as needed

Animator

AngelVision Technologies

March 2014-Jan 2015

- Developed the timing and pace of the movements of a character or object during the sequence of images
- Used Illustrator, After Effects, and 3D programs, created dynamic animations for company promotions
- Team-working as part of a broader production network

Motion Graphics Designer

Sticky Co.

June 2013-March 2014

- Pre-visualized animations by creating animatics to be used for client approval
- Used Illustrator, After Effects, and 3D programs, created dynamic animations for company promotions
- Collaborated and brainstormed concept designs and story-lines for animations

Motion Graphics Intern

Sticky Co.

April 2013-June 2013

- Pre-visualized animations by creating animatics to be used for client approval
- Researched elements of projects for pre-visualiation
- Coordinated schedules for staff for various events

Education

Bachelor of Fine Arts in Visual Effects and Motion Graphics

March 2014

The Art Institute of Portland